

Why only chat with everyone, when you can chat with some people?

<https://github.com/neu-cs4530-s22/team-project-group-2i>

<https://deploy-preview-42--sad-hamilton-489dda.netlify.app/>

Description

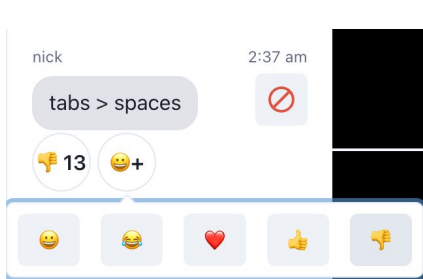
- Adds more chat features to covey.town.
- Send messages exclusively in a conversation area
- Directly message other users in the town.
- React to messages with emojis
- Edit or delete your own messages
- Block annoying users

Design Decisions

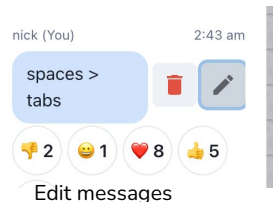
- Separate socket messages sent to add and edit for each type of message
- Editing/Deleting/Reactions all collected into single “edit” socket message
- Blocking players logic handled in frontend (like a personal filter)

Future Work

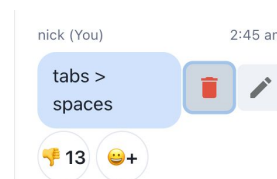
- Seeing all messages that have been sent before you join
- Sending files and images
- Adding custom commands to towns to make chatting easier



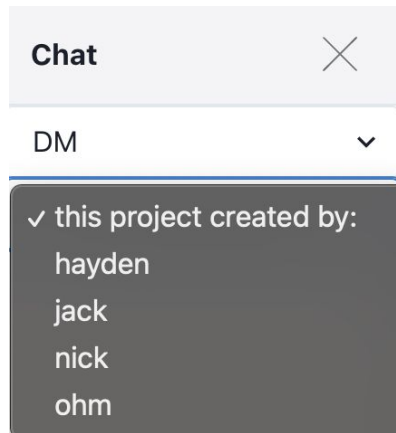
Send messages and add reactions



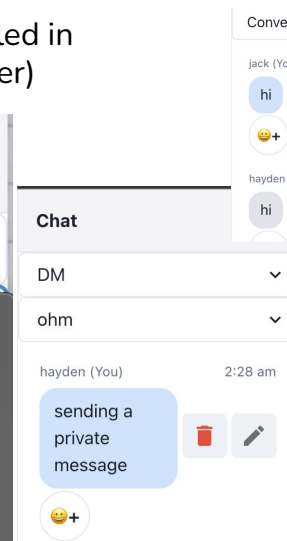
Edit messages



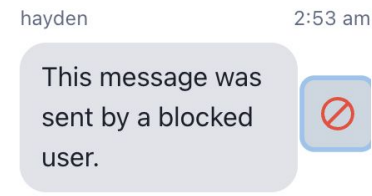
Delete messages



Send Private Messages



Conversation area-specific chats



Block players

Choose Different Conversation Types